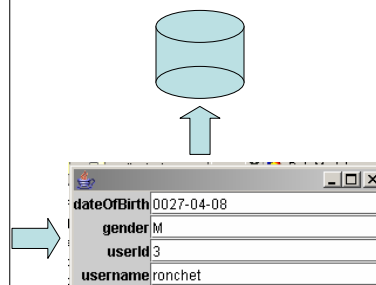


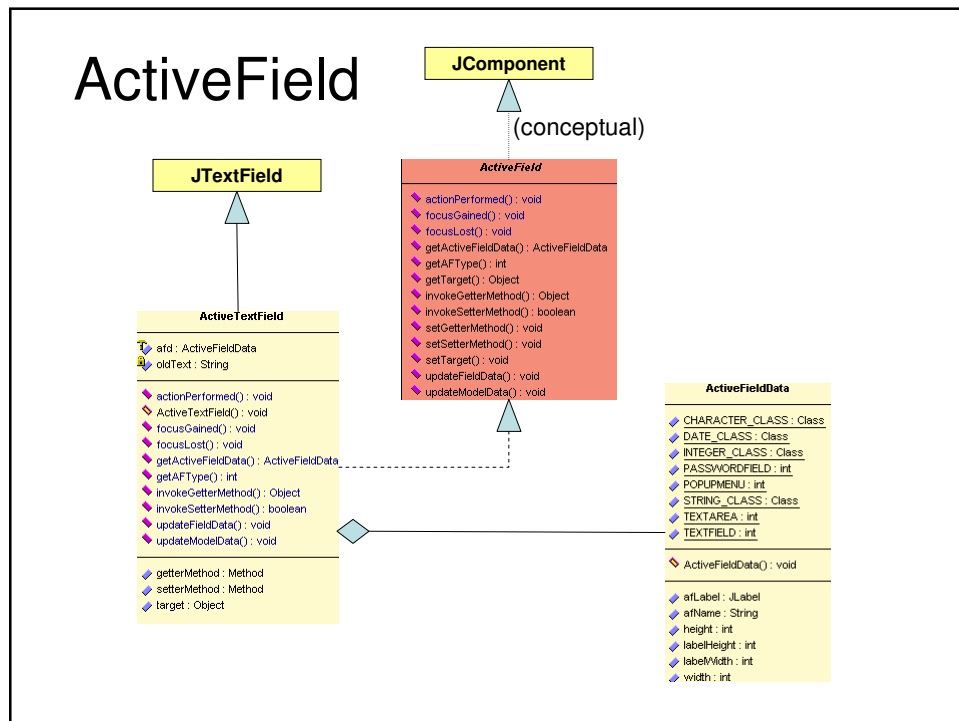
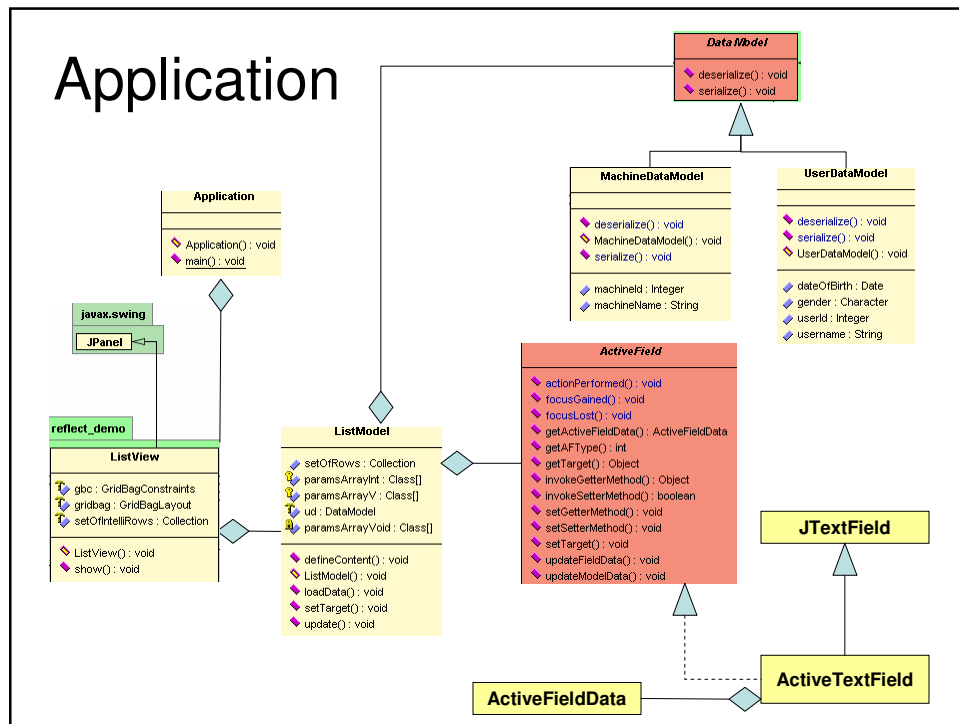
Java introspection

java.reflect.*

Declarative Programming

```
private Date dateOfBirth = null;  
private Integer userId = null;  
private String username = null;  
private Character gender = null;  
  
// Methods  
public Date getDateOfBirth() {  
    System.out.println("reading Date");  
    return dateOfBirth;  
}  
  
public void setDateOfBirth(Date fk) {  
    System.out.println("writing dateOfBirth");  
    dateOfBirth = fk;  
    this.serialize();  
}  
  
...
```





API

- [java.lang.Class](#)
- [java.lang.reflect.*](#)

Simple Dynamic Execution

```
public static void main(String[] args) {
    Dynamic d=new Dynamic();
    // read and create factory class
    System.out.println("Dammi il nome
della classe
(incluso il package)");
    String className=Cum.readString();
    Class c=null;
    try {
        System.out.println("Creating Class "+
        +className);
        c=Class.forName(className);
    } catch (Exception e) {
        Cum.printStackTrace(e);
    }

    // create instance
    Object o=null;
    try {
        o=c.newInstance();
    } catch (Exception e) {
        Cum.printStackTrace(e);
    }
    System.out.println("ToString gives: "+o.toString());
}
```

2

```
package reflect;

import java.io.*;
import java.lang.reflect.*;

public class Dynamic {

    void printMethods(Class c) {
        Method methods[]=c.getDeclaredMethods();
        for (int i=0; i<methods.length; i++) {
            System.out.print(i+" "+methods[i].getReturnType());
            System.out.print(" "+methods[i].getName()+"(");
            System.out.println(")");
        }
    }
}
```

1

```
// print methods of the class
d.printMethods(c);

// read and invoke a method
System.out.println("Dammi il nome del metodo da eseguire");
String methodName=Cum.readString();
try {
    Method m=c.getMethod(methodName,null);
    Object rv=m.invoke(o,null);
    if (rv != null) System.out.println("Returned value: "+rv.toString());
} catch (Exception e) {
    Cum.printStackTrace(e);
}
System.out.println("ToString gives: "+o.toString());

// wait an input to close the program
Cum.readString();
}
```

3

Utilities

```
class Cum {
//Common Utilities Marco
//=====
// forma compatta per sleep
public static void aspetta(int secs) {
    try {
        Thread.sleep(secs*1000);
    } catch (InterruptedException i) {}
}
//=====
// forma compatta per sleep, con msg
public static void aspetta(int secs, String s)
    System.out.println(s);
    try {
        Thread.sleep(secs*1000);
    } catch (InterruptedException i) {}
}
```

```
// input di Stringa
public static String readString() {
    char c;
    StringBuffer s=new StringBuffer(0);
    try {
        Reader in = new InputStreamReader(System.in);
        while ( ( c=(char)in.read()) != '\n' ) && ( c != '\r' ) ) {
            s.append(c);
        }
    } catch (Exception e) {
        //System.out.println("Errore: "+e.toString());
        printError(e);
    }
    String st = s.toString();
    return st;
}
//=====
// stampa di errore, con pausa
public static void printError(Exception e) {
    System.out.println("Errore: "+e.toString());
    readString();
    System.exit(1);
}
}
```

Ricava tutte le info di una classe - 1

```
package reflect2;
import java.lang.reflect.*;
import java.io.*;
/** A program that displays a class synopsis for the named class. */
public class ShowClass {
    /** The main method. Print info about the named class. */
    public static void main(String[] args) {
        Class c = null;
        String className=Cum.readString();
        System.out.println(className);
        try {
            System.out.println("Creating Class "+className);
            c=Class.forName(className);
        } catch (Exception e) {
            Cum.printError(e);
        }
        print_class(c);
        Cum.readString();
    }
}
```

```
//=====
/** Display the modifiers, name, superclass, and interfaces of a class
 * or interface. Then go and list all constructors, fields, and methods. */
public static void print_class(Class c)
{
    // Print modifiers, type (class or interface), name, and superclass.
    if (c.isInterface()) {
        // The modifiers will include the "interface" keyword here...
        System.out.print(Modifier.toString(c.getModifiers()) + " c.getName());
    }
    else
        System.out.print(Modifier.toString(c.getModifiers()) + " class " +
            c.getName() +
            " extends " + c.getSuperclass().getName());
    // Print interfaces or super-interfaces of the class or interface.
    Class[] interfaces = c.getInterfaces();
    if ((interfaces != null) && (interfaces.length > 0)) {
        if (c.isInterface()) System.out.println(" extends ");
        else System.out.print(" implements ");
        for(int i = 0; i < interfaces.length; i++) {
            if (i > 0) System.out.print(", ");
            System.out.print(interfaces[i].getName());
        }
    }
}
```

Ricava tutte le info di una classe-2

```

System.out.println(" "); // Begin class member listing.
// Now look up and display the members of the class.
System.out.println(" // Constructors");
Constructor[] constructors = c.getDeclaredConstructors();
for(int i = 0; i < constructors.length; i++) // Display constructors.
    print_method_or_constructor(constructors[i]);
System.out.println(" // Fields");
Field[] fields = c.getDeclaredFields(); // Look up fields.
for(int i = 0; i < fields.length; i++) // Display them.
    print_field(fields[i]);
System.out.println(" // Methods");
Method[] methods = c.getDeclaredMethods(); // Look up methods.
for(int i = 0; i < methods.length; i++) // Display them.
    print_method_or_constructor(methods[i]);
System.out.println("}"); // End class member listing.
}

```

```

//=====
/** Return the name of an interface or primitive type,
 * handling arrays. */
public static String typename(Class t) {
    String brackets = "";
    while(t.isArray()) {
        brackets += "[]";
        t = t.getComponentType();
    }
    return t.getName() + brackets;
}

```

```

//=====
/** Return a string version of modifiers, handling spaces nicely. */
public static String modifiers(int m) {
    if (m == 0) return "";
    else return Modifier.toString(m) + " ";
}
/** Print the modifiers, type, and name of a field. */
public static void print_field(Field f) {
    System.out.println(" " +
        modifiers(f.getModifiers()) +
        typename(f.getType()) + " " + f.getName() + " ");
}

```

una classe-3

```

/** Print the modifiers, return type, name, parameter types,
 * and exception type of a method or constructor. Note the use of
 * the Member interface to allow this method to work with both
 * Method and Constructor objects. */
public static void print_method_or_constructor(Member member) {
    Class returnType=null, parameters[], exceptions[];
    if (member instanceof Method) {
        Method m = (Method) member;
        returnType = m.getReturnType();
        parameters = m.getParameterTypes();
        exceptions = m.getExceptionTypes();
    } else {
        Constructor c = (Constructor) member;
        parameters = c.getParameterTypes();
        exceptions = c.getExceptionTypes();
    }
    System.out.print(" " + modifiers(member.getModifiers()) +
        ((returnType!=null)? typename(returnType)+" " : "") +
        member.getName() + "(");
    for(int i = 0; i < parameters.length; i++) {
        if (i > 0) System.out.print(", ");
        System.out.print(typename(parameters[i]));
    }
    System.out.print(")");
    if (exceptions.length > 0) System.out.print(" throws ");
    for(int i = 0; i < exceptions.length; i++) {
        if (i > 0) System.out.print(", ");
        System.out.print(typename(exceptions[i]));
    }
    System.out.println("");
}
}

```