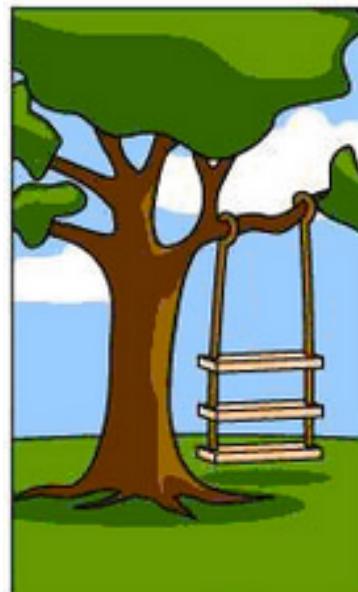


Design Prototyping: Bringing Wireframes to Life

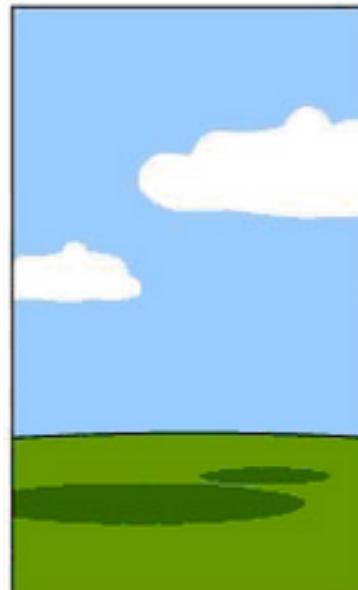
-Arindam Ghosh



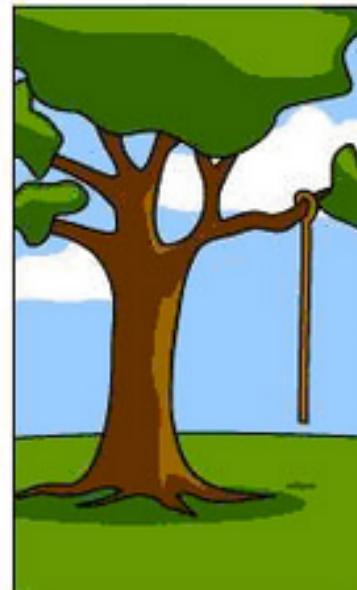
How the customer explained it



How the Project Leader
understood it



How the project was
documented

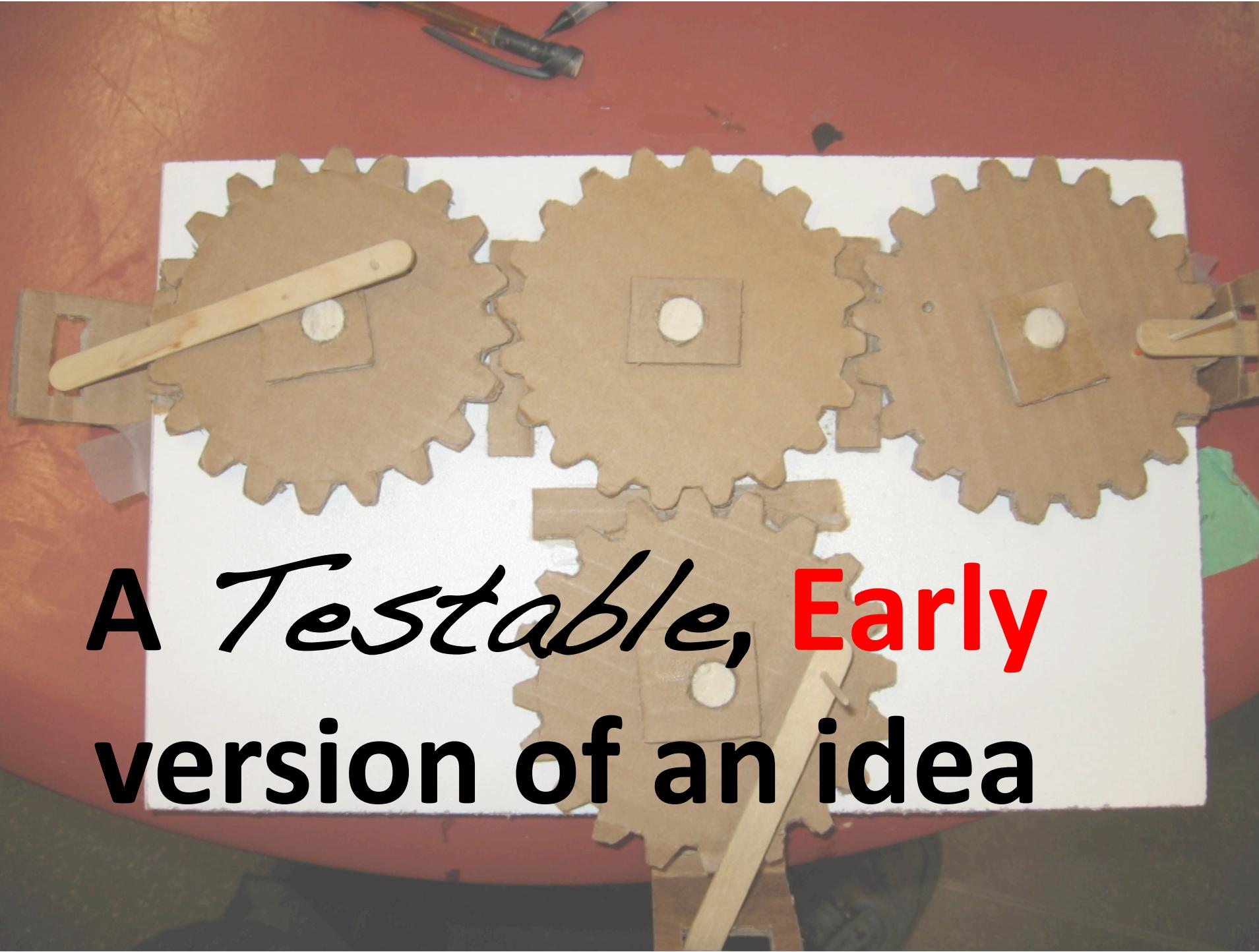


What operations installed

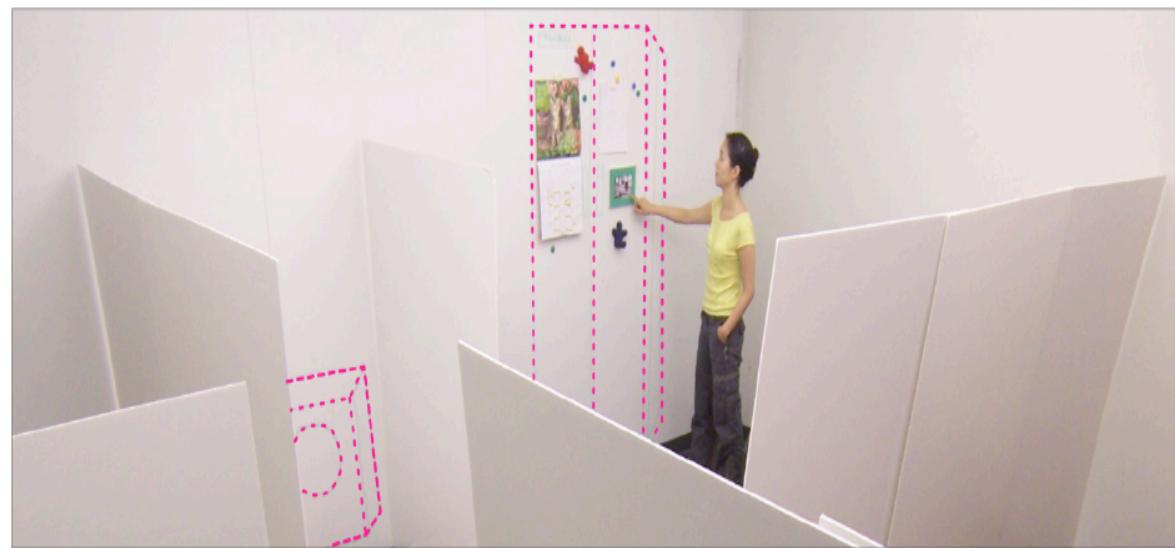
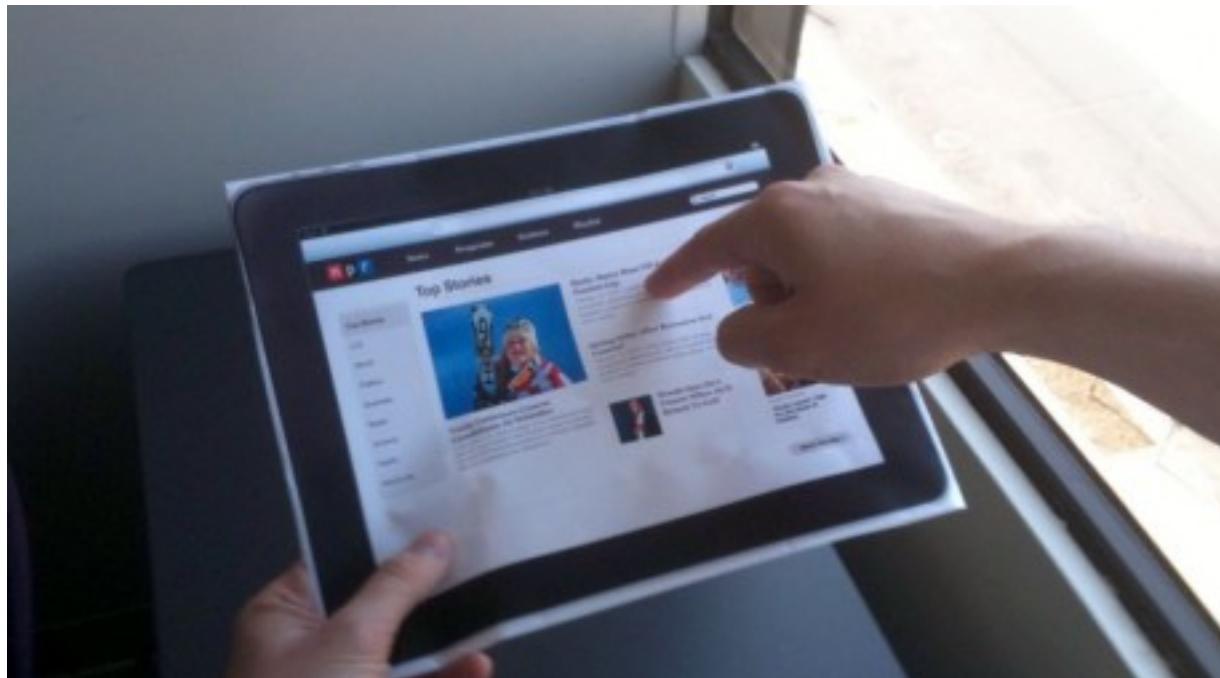
A Picture is worth a thousand words

A Prototype is worth a thousand pictures

What is a Prototype?



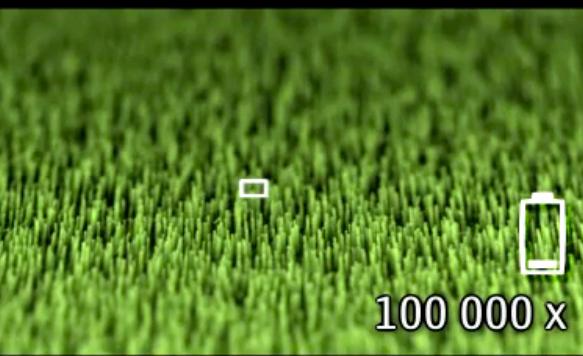
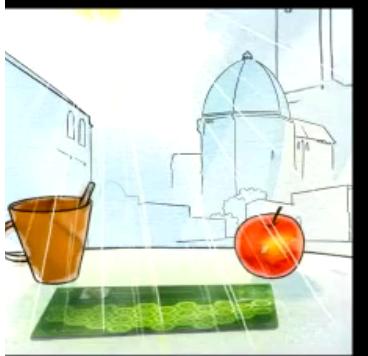
A *Testable, Early*
version of an idea



Why Prototype?



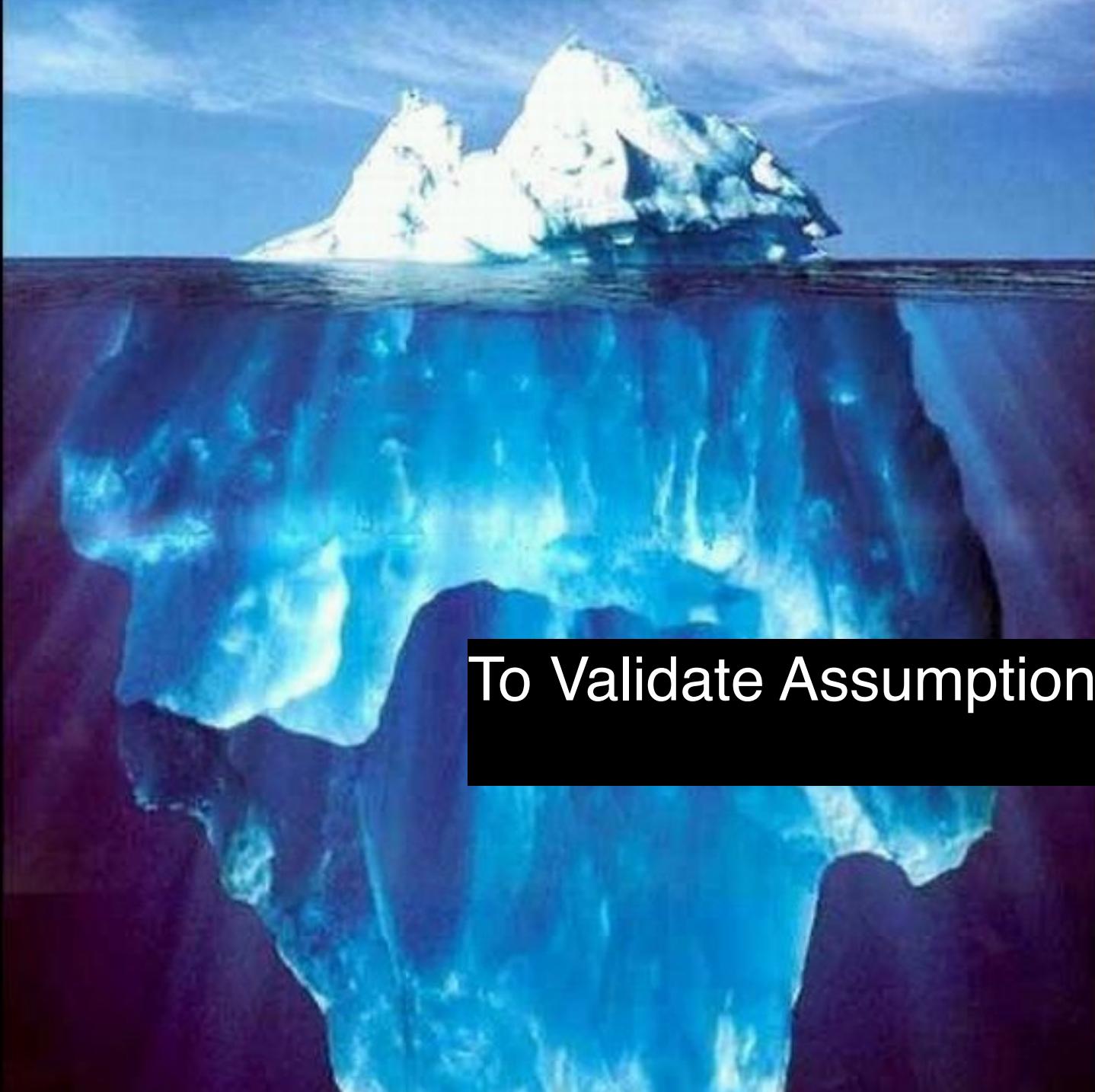
To Communicate an Idea or
Experience



We want to build the next cool
gadget...

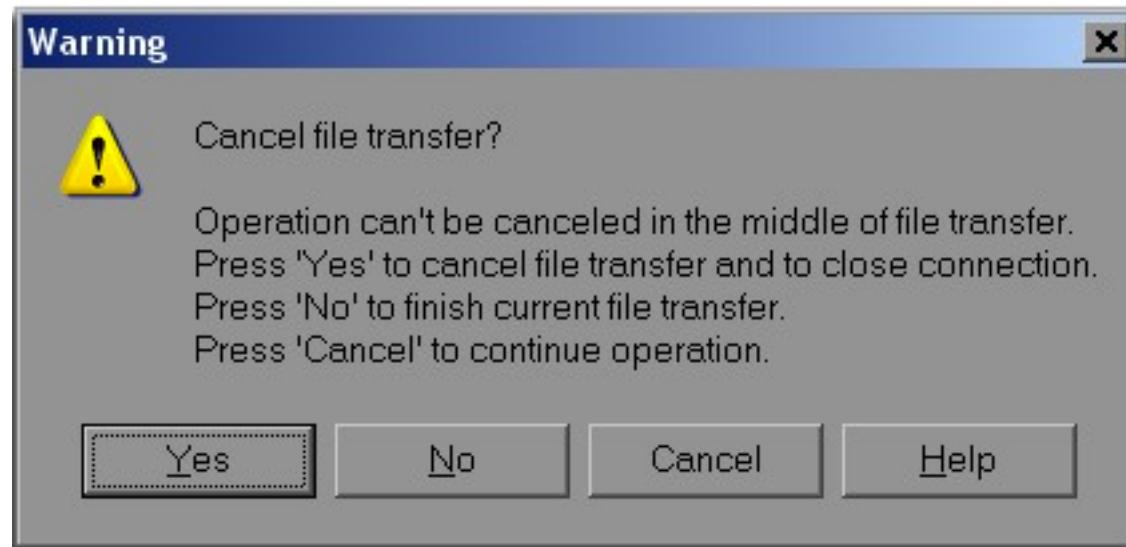


But What do people think about it?
Lets show them a video



To Validate Assumptions

Does the User Understand you?

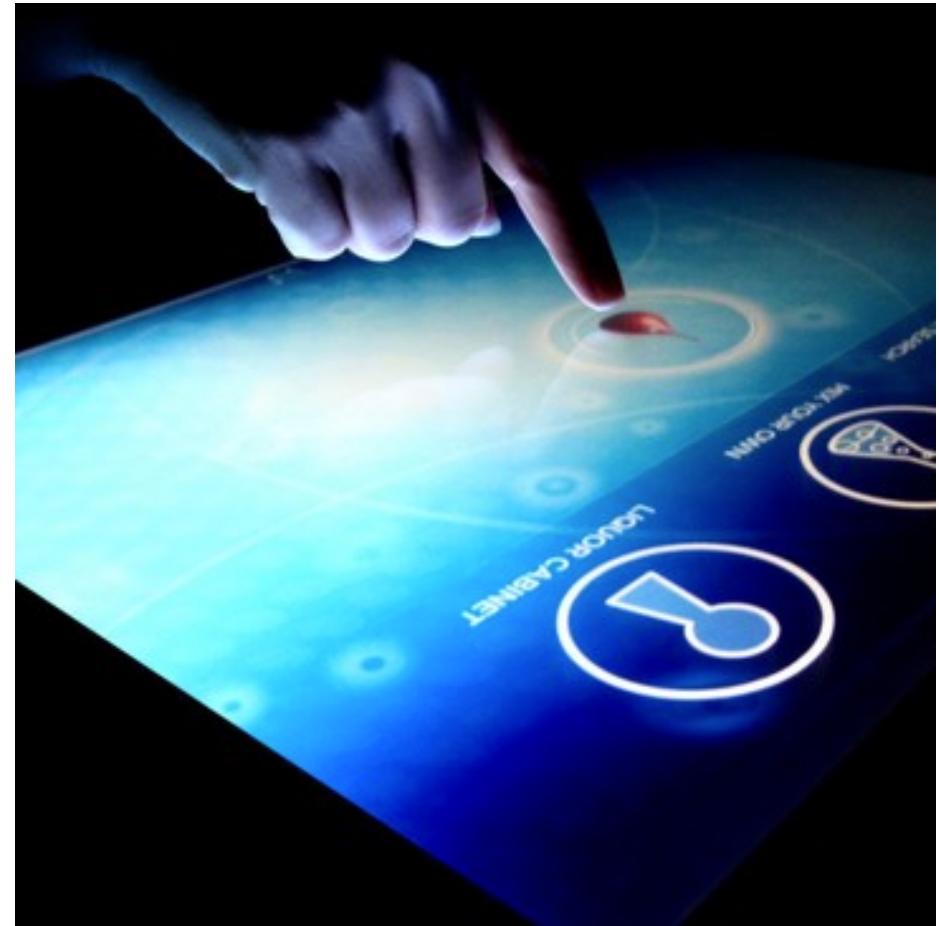


Press *Yes* to Cancel" – "Press *Cancel* to Continue ????

To compare alternatives



Stylus or Touch Screen ?



CRITICAL
A fatal exception BE has occurred at 0020:0001036 in 00 main.
Objects. The current application will be terminated.

- * Press any key to terminate the current application.
- * Press CTRL+ALT+DEL again to restart your computer. You will lose any unsaved information in all applications.

Press any key to continue...

Fail early to

To Visualize
your ideas
And share them
with others



A Pitch with a demo is better than one without

"I definitely love the software!" - C. Mooney

"Great demo. Impressive." - A. Longo **"Awesome!"** - A. Zakharenkov

"Thank you. This was great." - D. Seibel **"Thanks, great demo!"** - A. Arora

"Lots of info in less than an hour!" - M. Hays

"Excellent demo, thank you!" - B. Howe **"Perfect - thanks!"** - D. Schlittler

"Great demo, good looking product" - D. Swisher

"Thank you very much, great product." - M. Macgari

"Very impressive" - J. Wright

"Excellent overview - thank you."

- C. Hilson **"Thanks a lot - great demo"**

- G. Zobel **"A most informative session"** - E. Roux



Get Feedback Early

- Design the **concept** before you build it.
- Get Feedback.
- Redesign.
- Keep it fast and simple.
- Review Early.

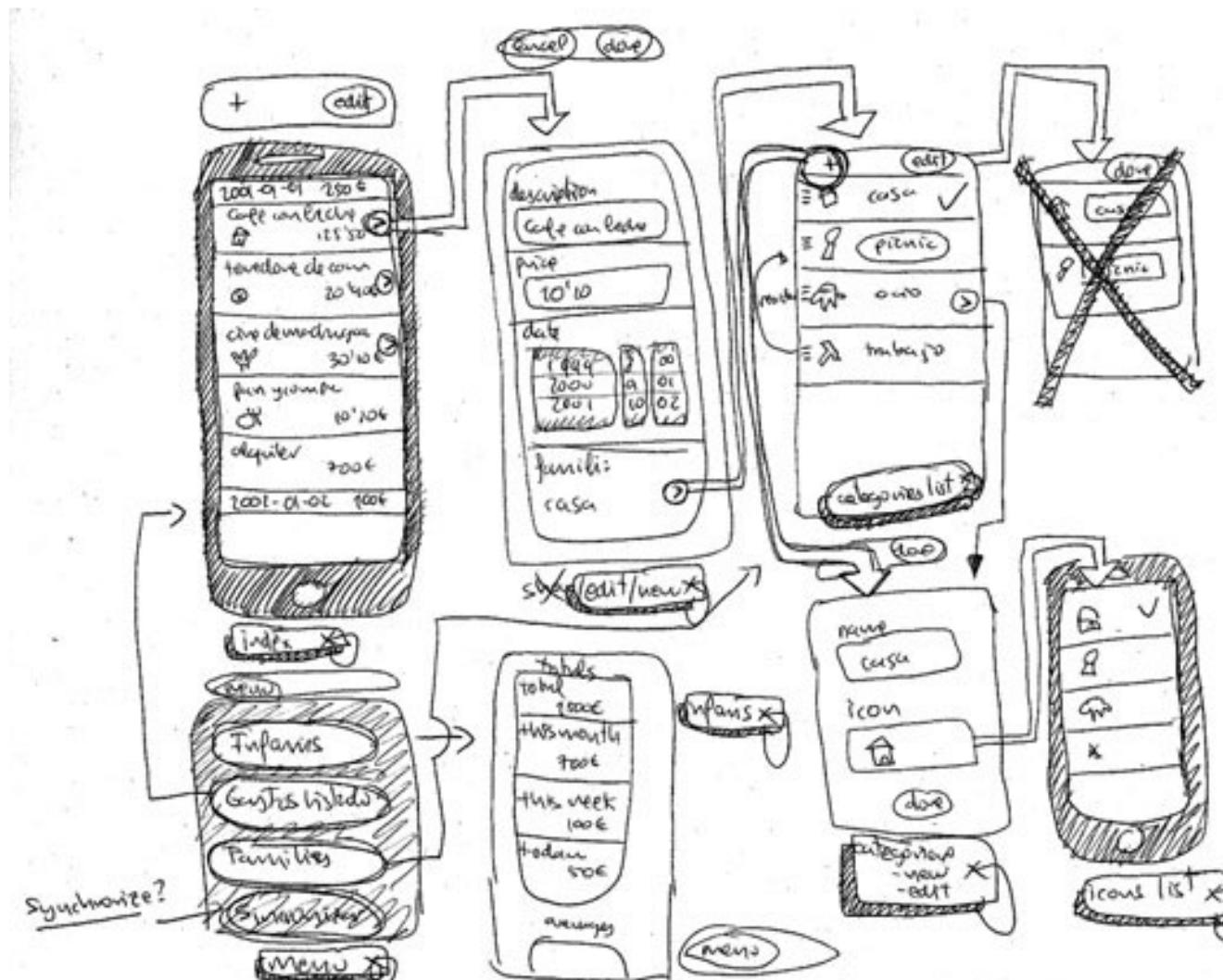
Common techniques

- Paper prototyping
- Wireframes and page schematics
- HTML wireframes
- Interactive prototypes

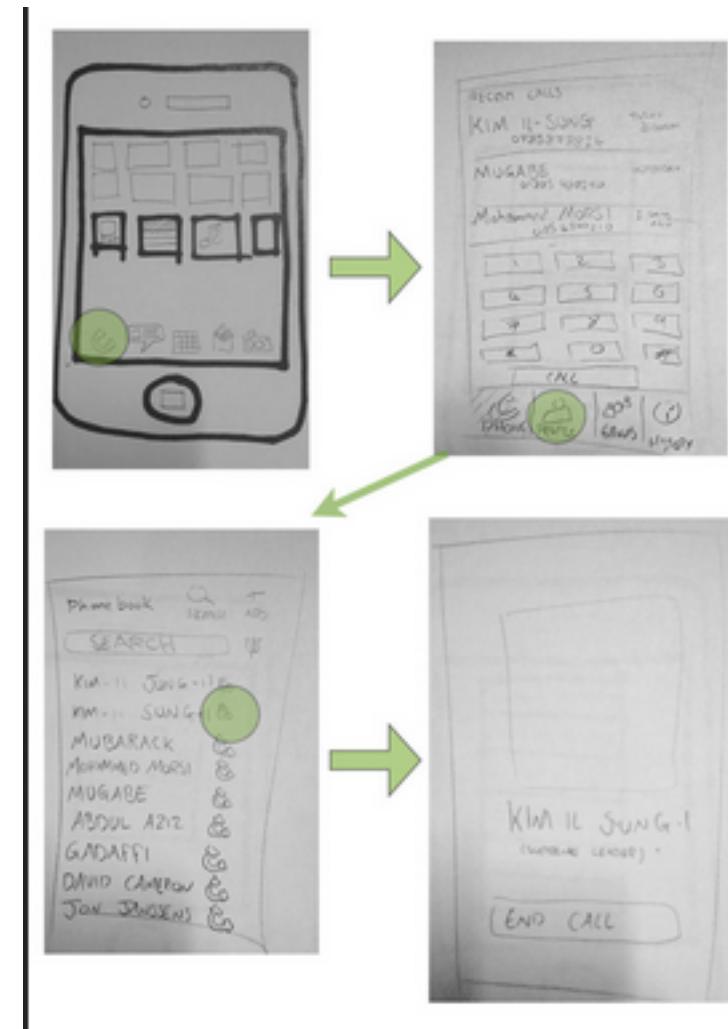
What is Paper Prototyping?

- Paper: materials of paper-and-pencil alike.
- Prototyping: The design and evaluation of the concept.
- Low-fidelity visual representation
- Test Usability.
- Representative users perform real tasks by interacting with a paper version of the interface.

Example Paper Prototypes



Example Paper Prototypes



Advantages

- Quick to build/refine, thus enabling rapid design interactions.
- Requires minimal resources and materials.

Disadvantages

- Its paper not a real app/webpage

Wireframes

- **Wireframes** – *basic illustrations* of the *structure and components* of a web page or Mobile Application
 - Real Proportions
 - Includes basic page/screen layout
 - Includes navigation
 - May include:
 - headers, footers, content areas, sidebars
 - dynamic widgets, search box, graphics, links

Wireframing examples

music store

Home --> Music --> Genre --> Artist

Log out Your Cart Your account

1 Search music artist name Go

2 Related Artists Artist 1 Artist 2

3 ARTIST NAME This is a description about the artist. This will talk about their bio and short listing of their discography

Album Art

Choose an album:
Album Title 1
Album Title 2
Album Title 3

CD
Tape
LP

Price: \$16.99

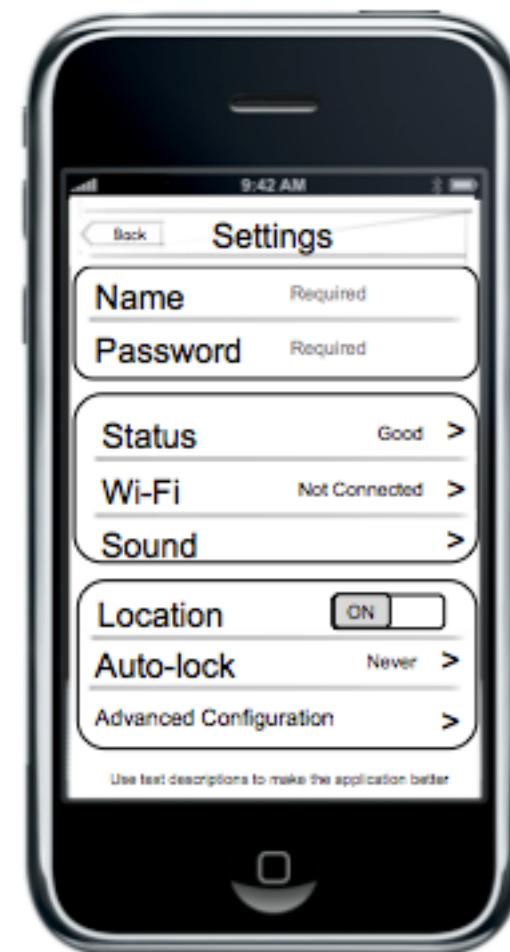
Add to Cart

send me updates on this artist

1 For Q1 release, music search only

2 Related artists determined by user purchasing data mining

3 Album art to be approved by legal



HTML Wireframes



Advantages

- Better than paper prototypes
 - Feels real
 - Things happen when you click

Disadvantages

- Just a skeleton
 - Not really how the real interfaces looks
 - Not really how the real interface behaves

Interactive Prototyping

Importance of transitions and movements

How did this?



...become this?



How did this?

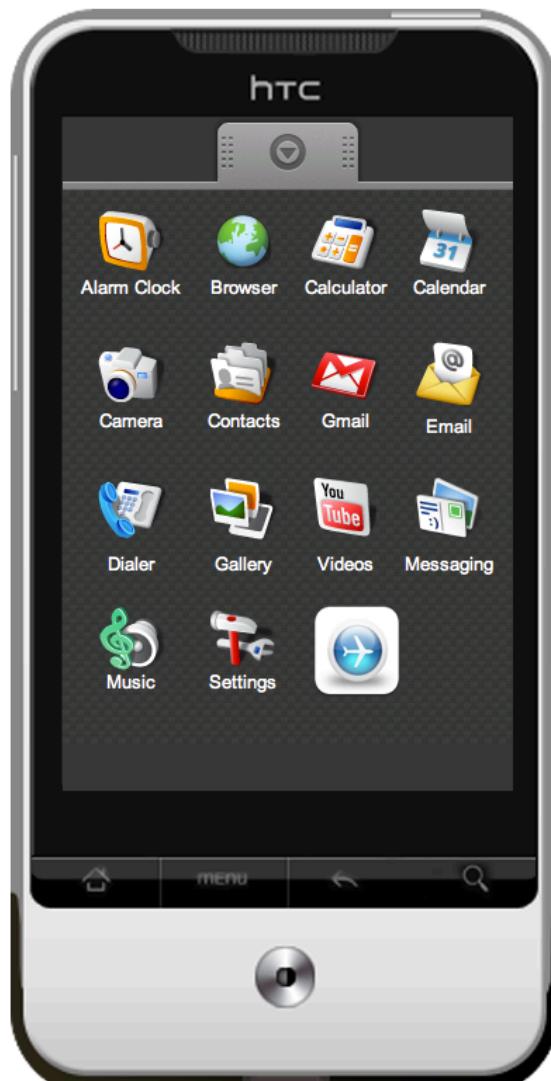


...become this?

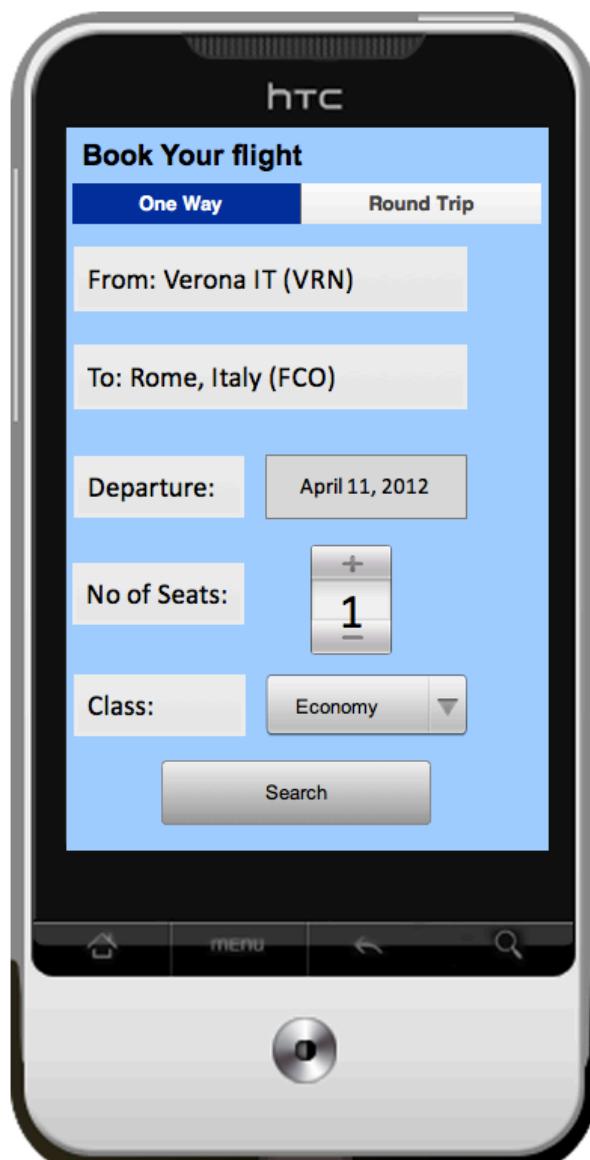
**Optimus
Prime**



How did you go from this?



...to this?



Interactive Prototyping tools



Works both as a Firefox plugin and standalone installation on windows, mac, and Linux

<http://pencil.evolus.vn/Downloads.html>



Works both as an Eclipse plugin and Standalone installation on windows, mac, and Linux

<http://wireframesketcher.com/download.html>



Standalone installation on windows, and mac

<http://www.justinmind.com/prototyper/download>

Justinmind Prototyper Free

Justinmind Prototyper free

Download and Install the Justinmind Prototype





Prototyper

Free edition

Create a new prototype

Select the type of prototype you are going to build.

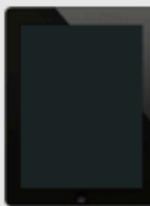
iOS:



iPhone 4



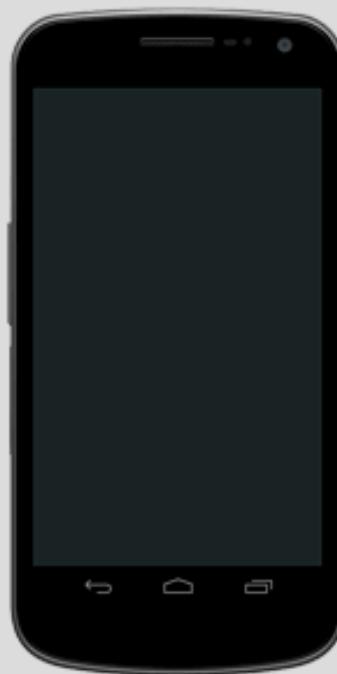
iPhone 5



iPad

Portrait

Landscape



Android:



Android 320 px



Android 360px



Android tablet

Other:



Web



From image files

Android 360px

Create a prototype of an Android app using a 360px width phone case. Build your prototype adding Android 4.0 (Ice Cream Sandwich) UI elements from the 'Mobile -> Android 4.0' widoets libraries.

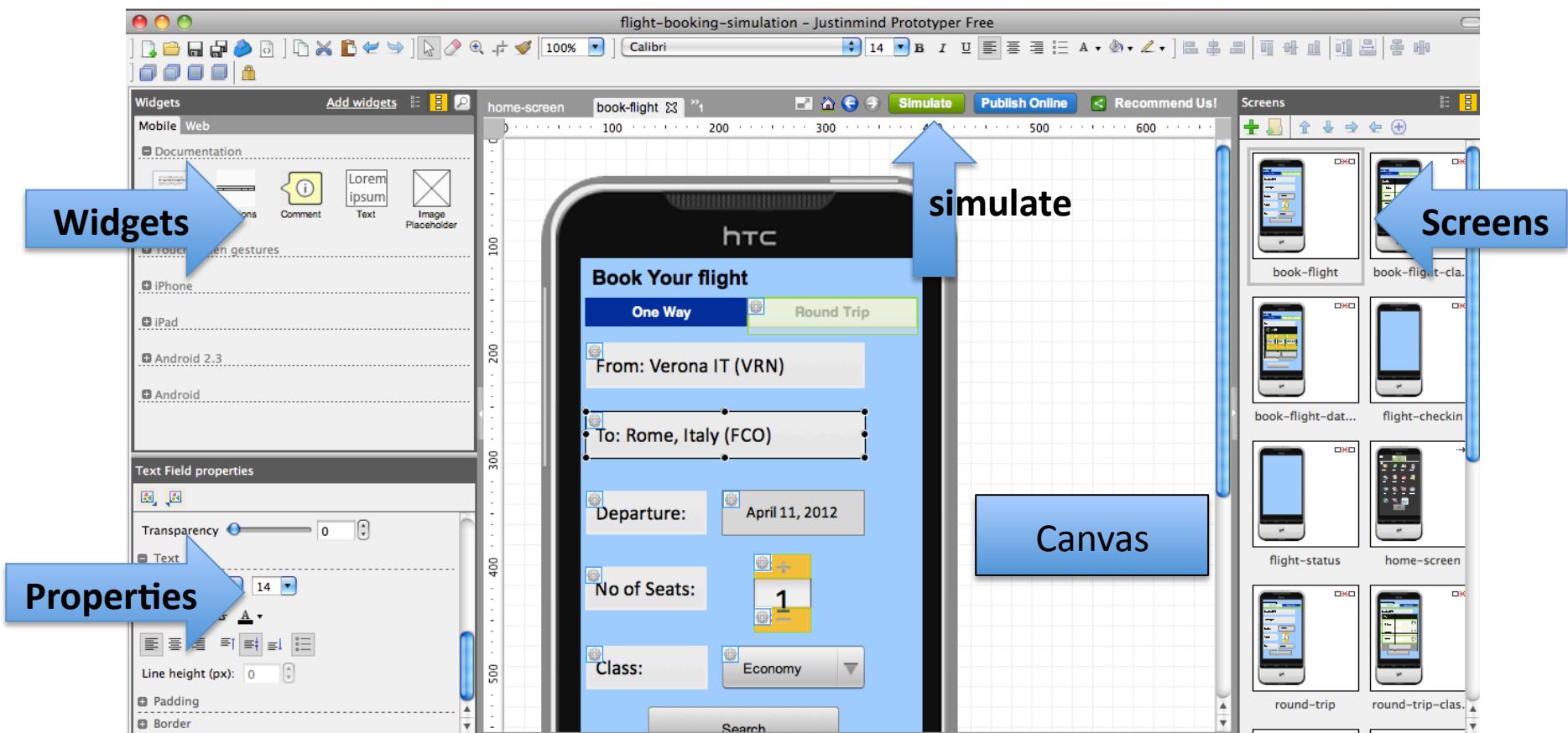
Create

Cancel

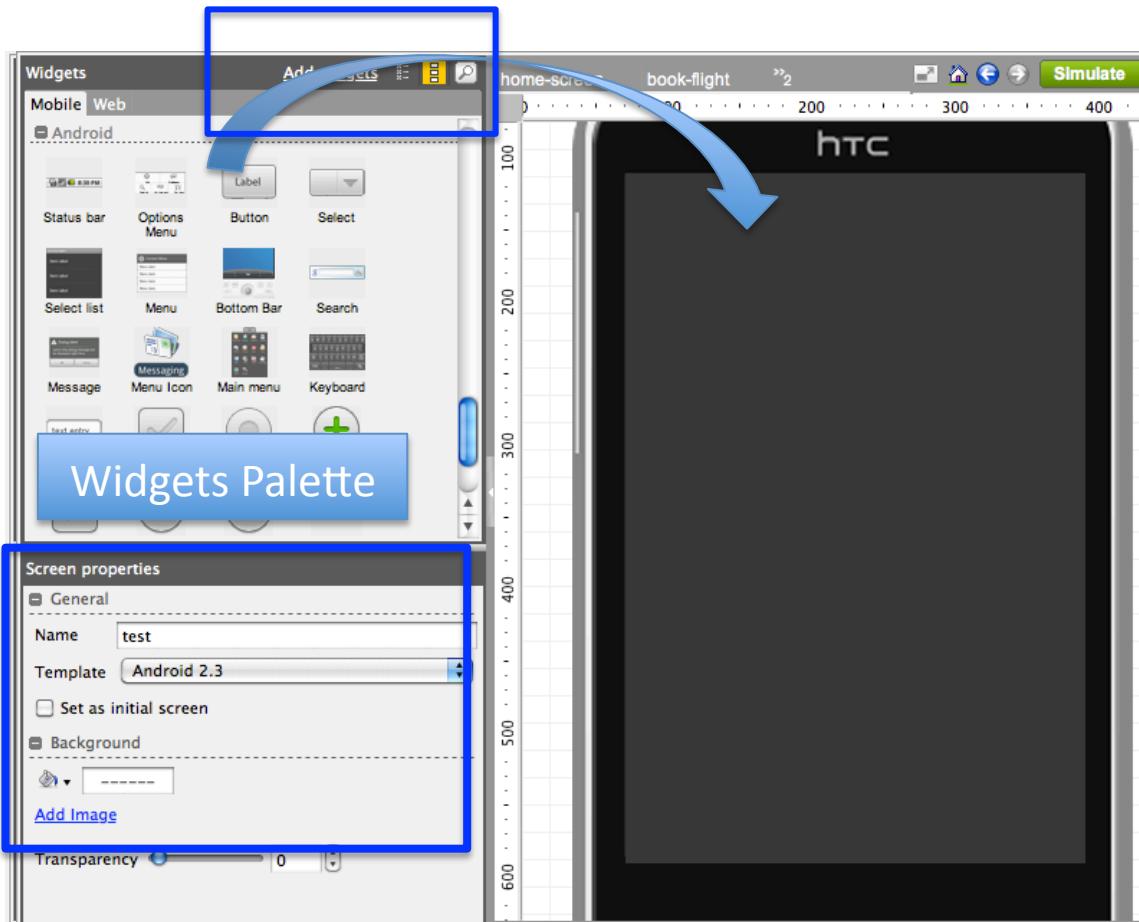
Features

- **No programming required.** Justinmind Prototyper is an intuitive tool. Just drag the components or interactions that you need from the palettes to the work area.
- **Instant Simulations.** See your application's prototype in action by simply clicking the Simulate button. No waiting required.
- **Exportable to HTML.** Export to HTML effortlessly, so that your clients or users can see it work online and give you their opinion.

The Tool



Prototyping



- 1) The Widgets Palette contains the main widgets for mobile and web prototyping.
- 2) Once you add the Android Widgets from the website, you should get various Android Controls.
- 3) Drag and drop them to the Canvas.
- 4) Change the Properties to adjust the look and feel.

Add Screens



Click on the **+** symbol under the Screens Palette to add a new screen

Enter the name of the new Screen

Add Controls to the new Screen

Add Transitions

Requirements:

- a) On Clicking on the input box you should pop up the keyboard
- b) On Clicking the button open a new page with a Menu

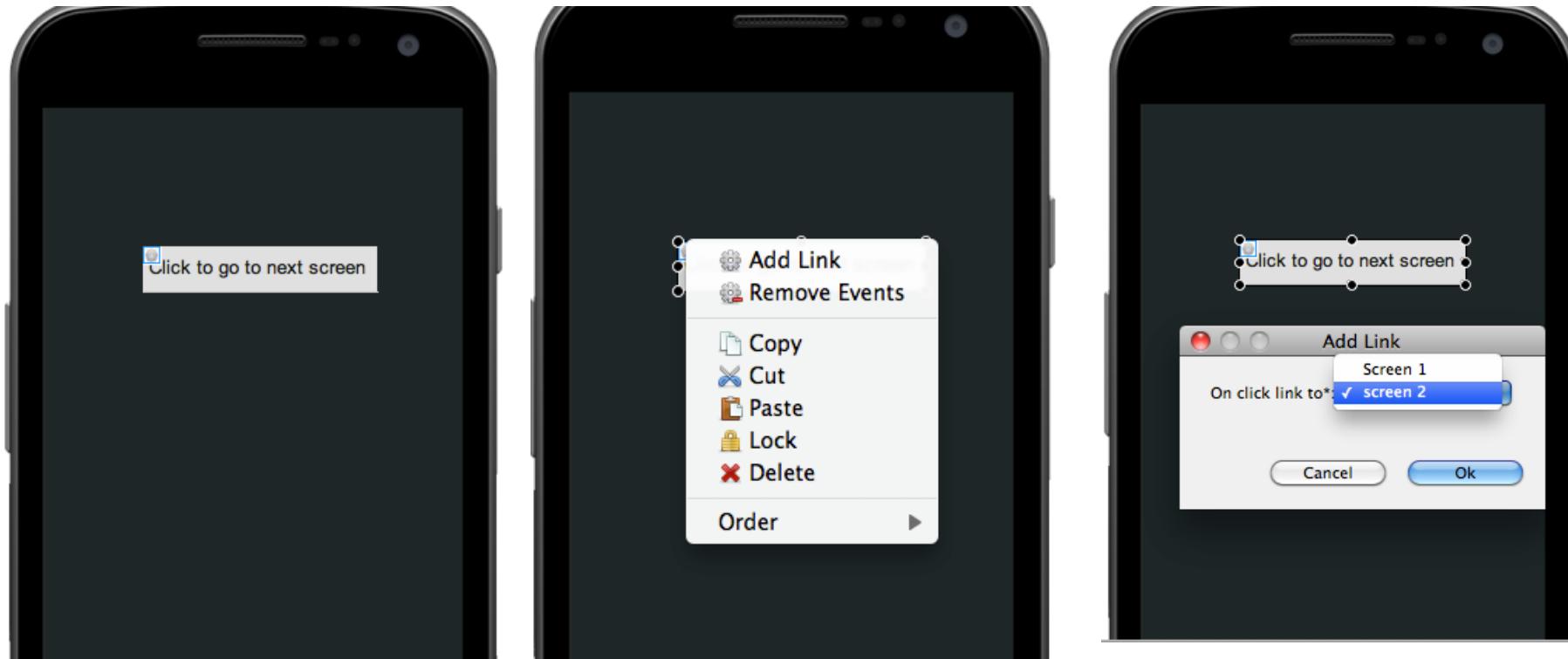


Create all three Screens

- Create the Screens Separately

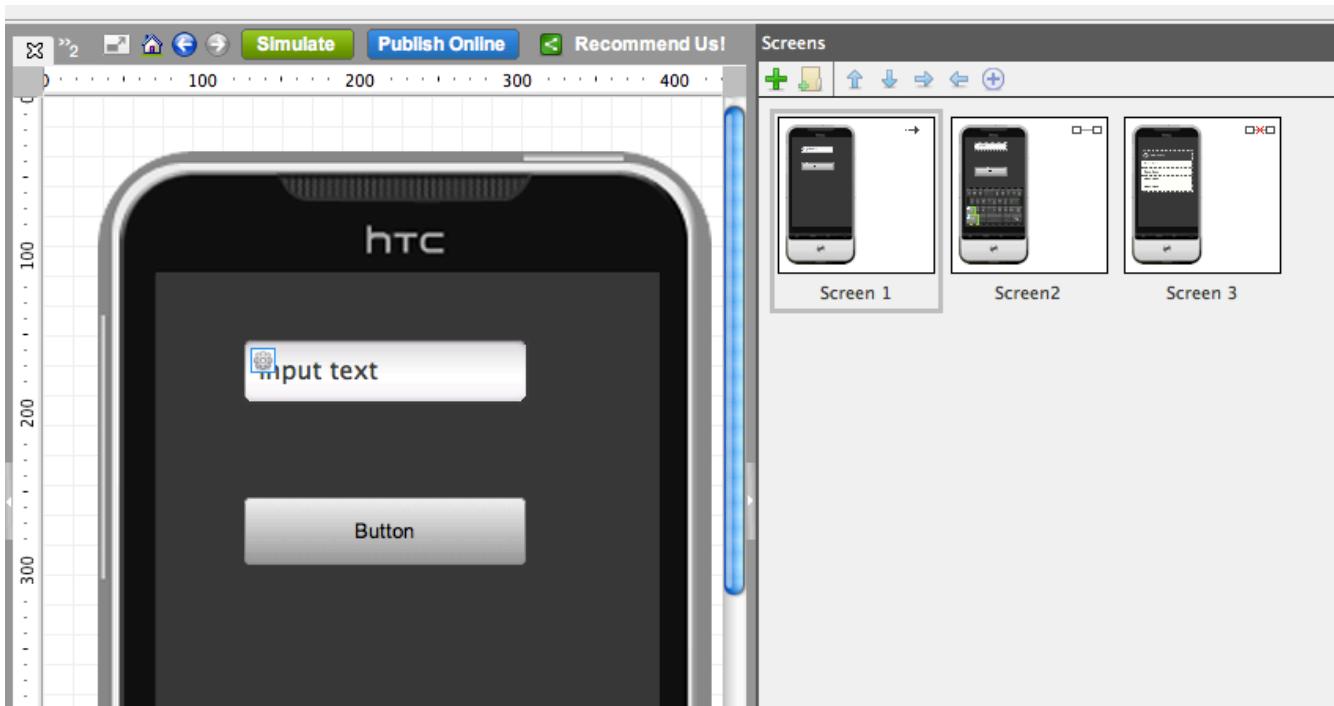


Transition example



Transitions

Requirement 1: On Clicking on the input box you should pop up the keyboard

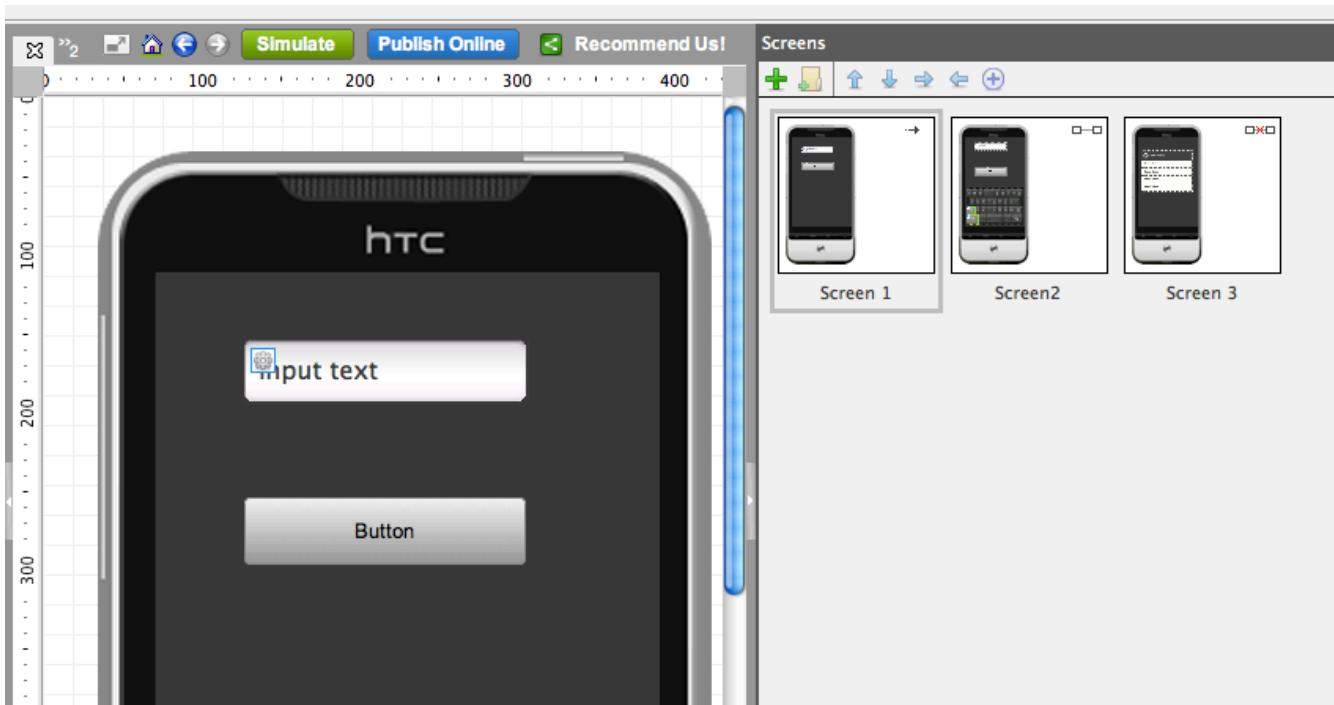


How to:

- a) Click on the Input box in Screen 1
- b) Drag and Drop it to the Screen 2 icon under Screens

Transitions

Requirement 2: On Clicking the button open a new page with a Menu

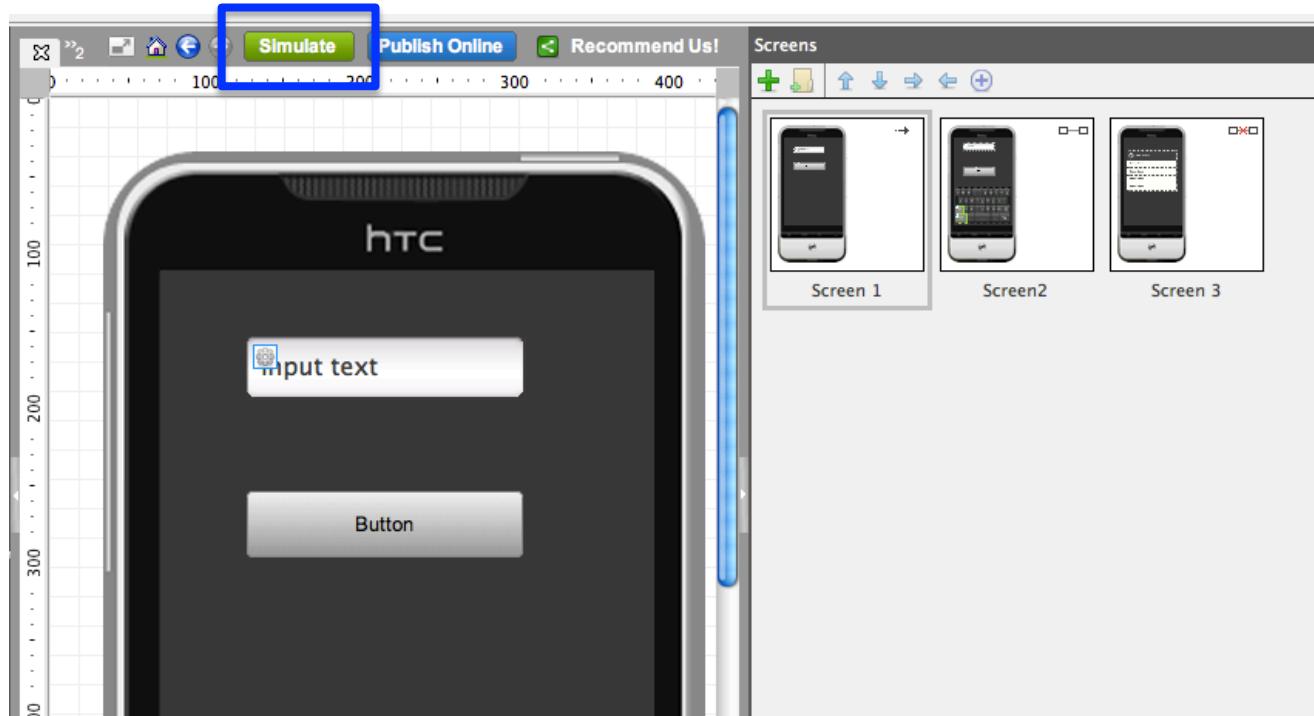


How to:

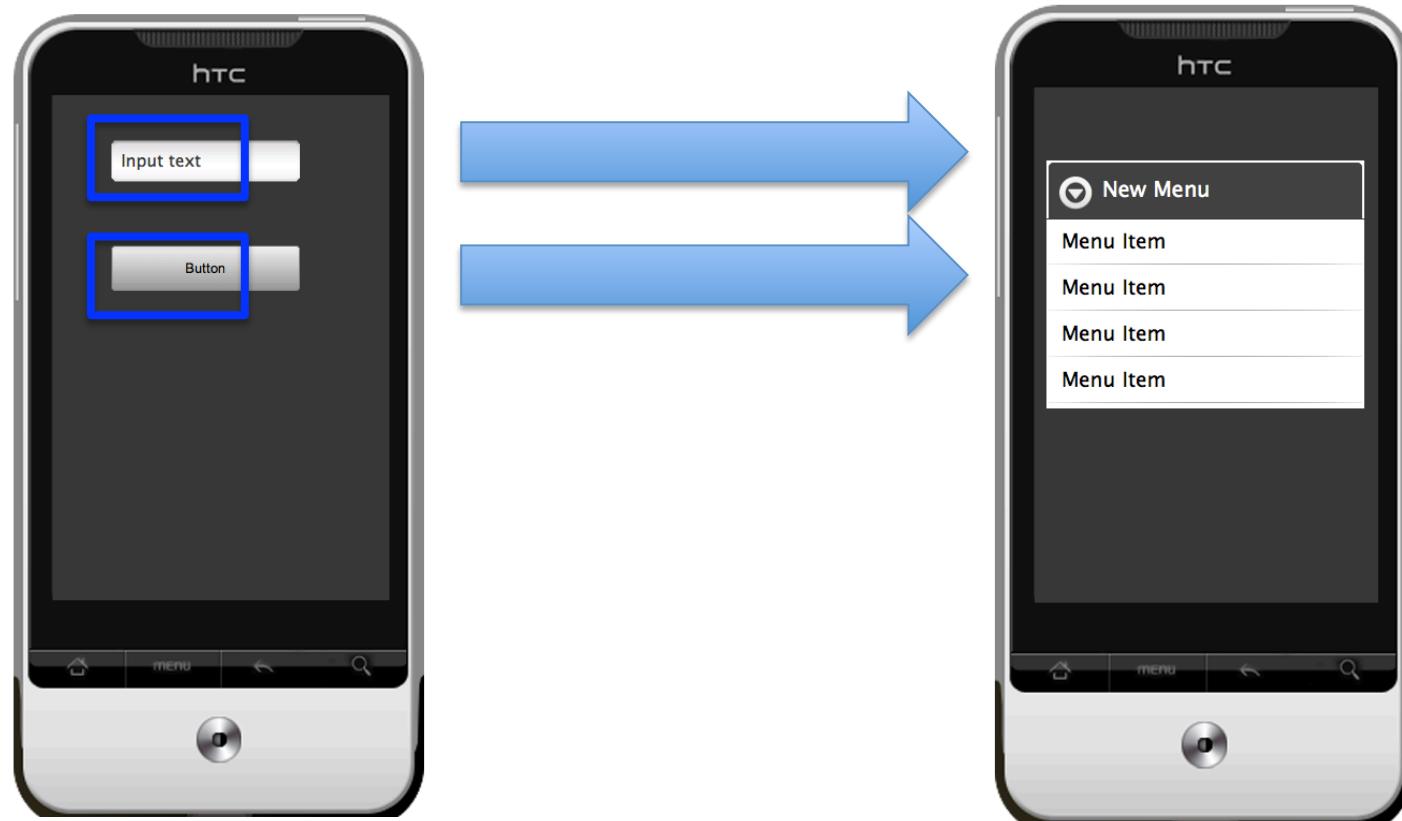
- a) Click on the Button Screen 1
- b) Drag and Drop it to the Screen 3 icon under Screens

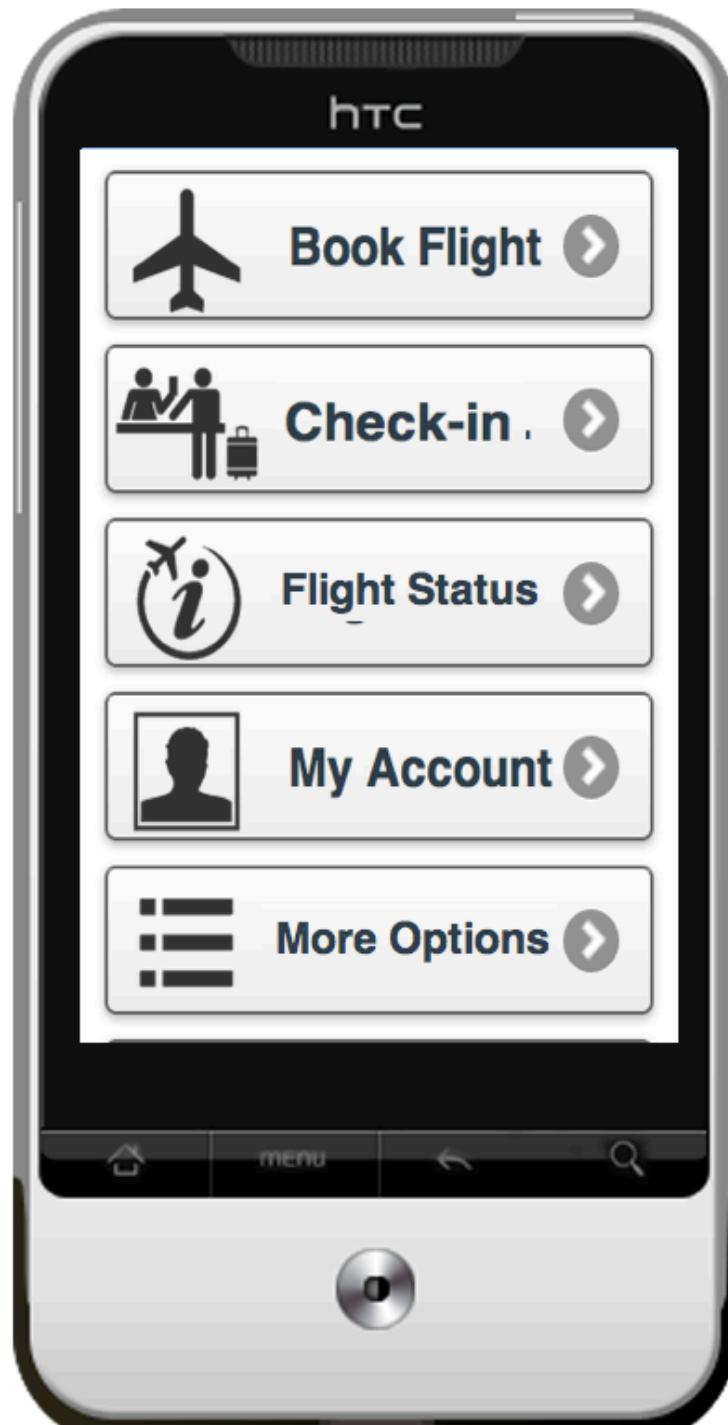
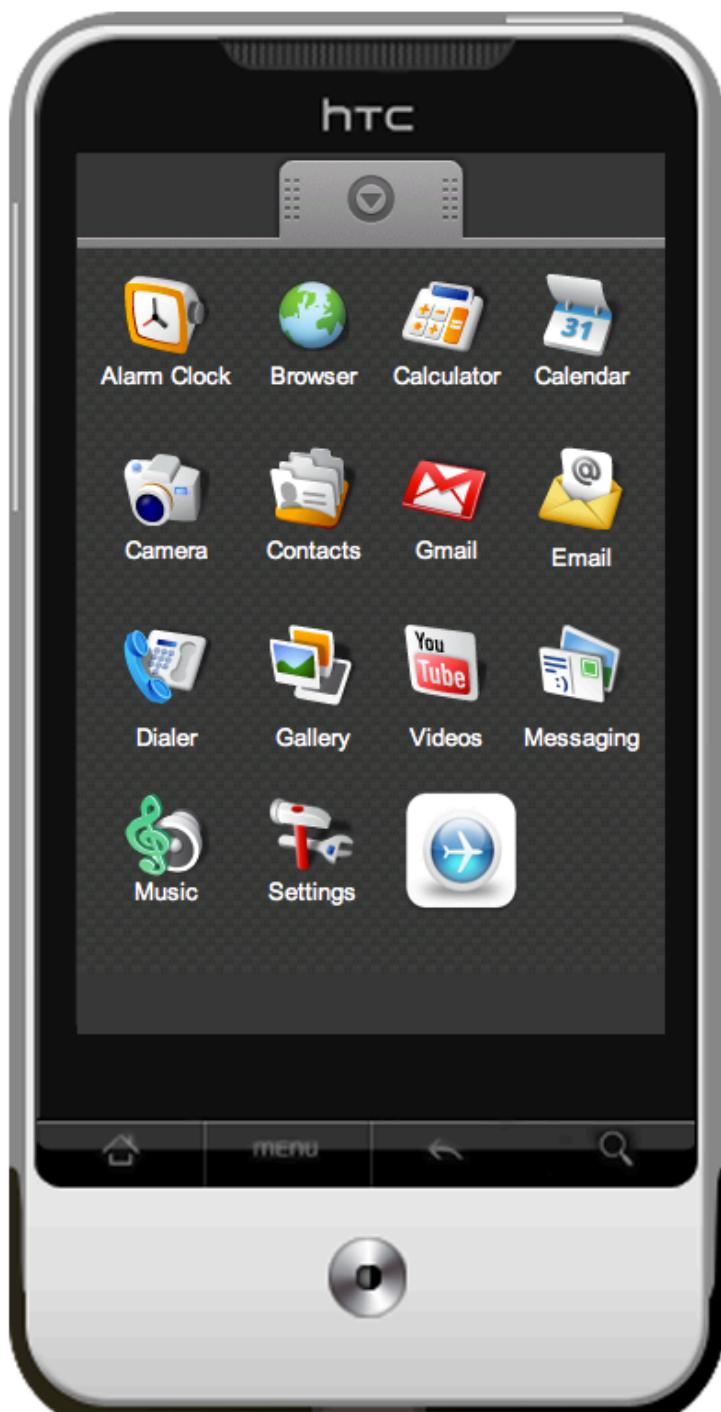
Test

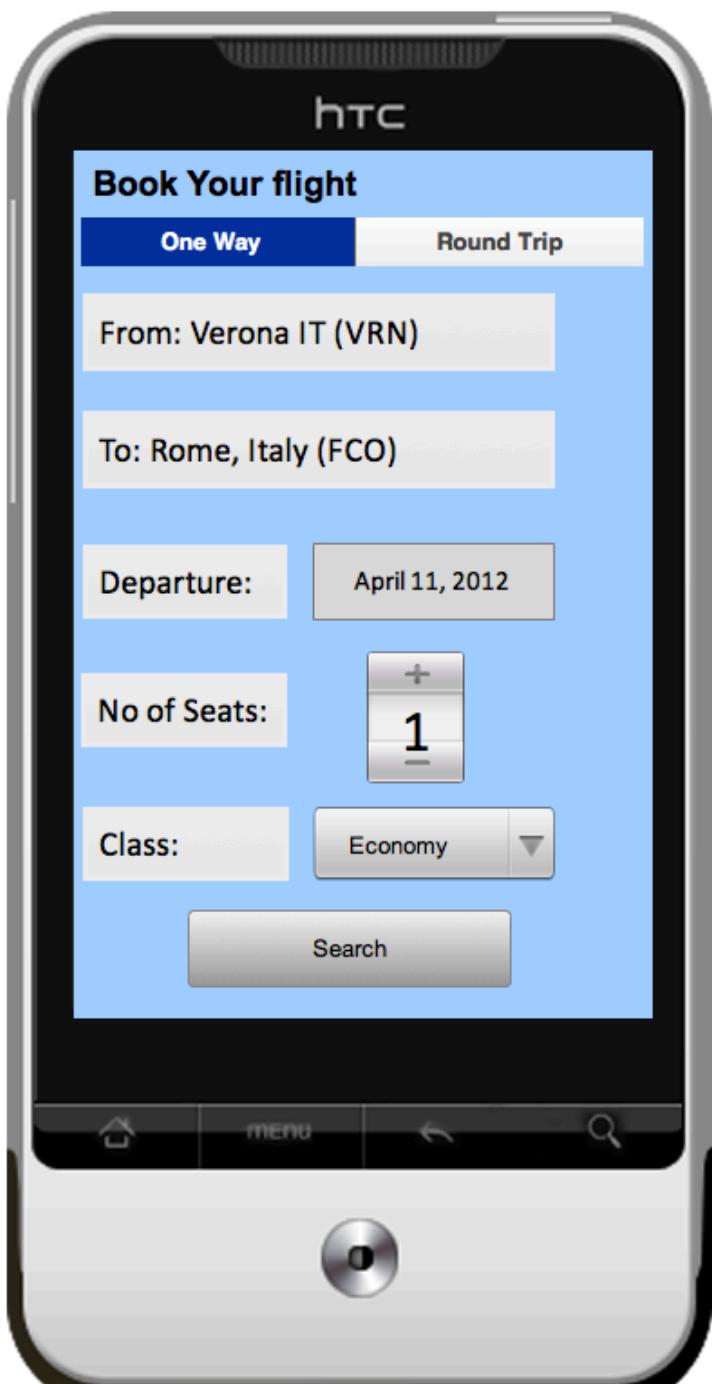
- Click on the simulate Button

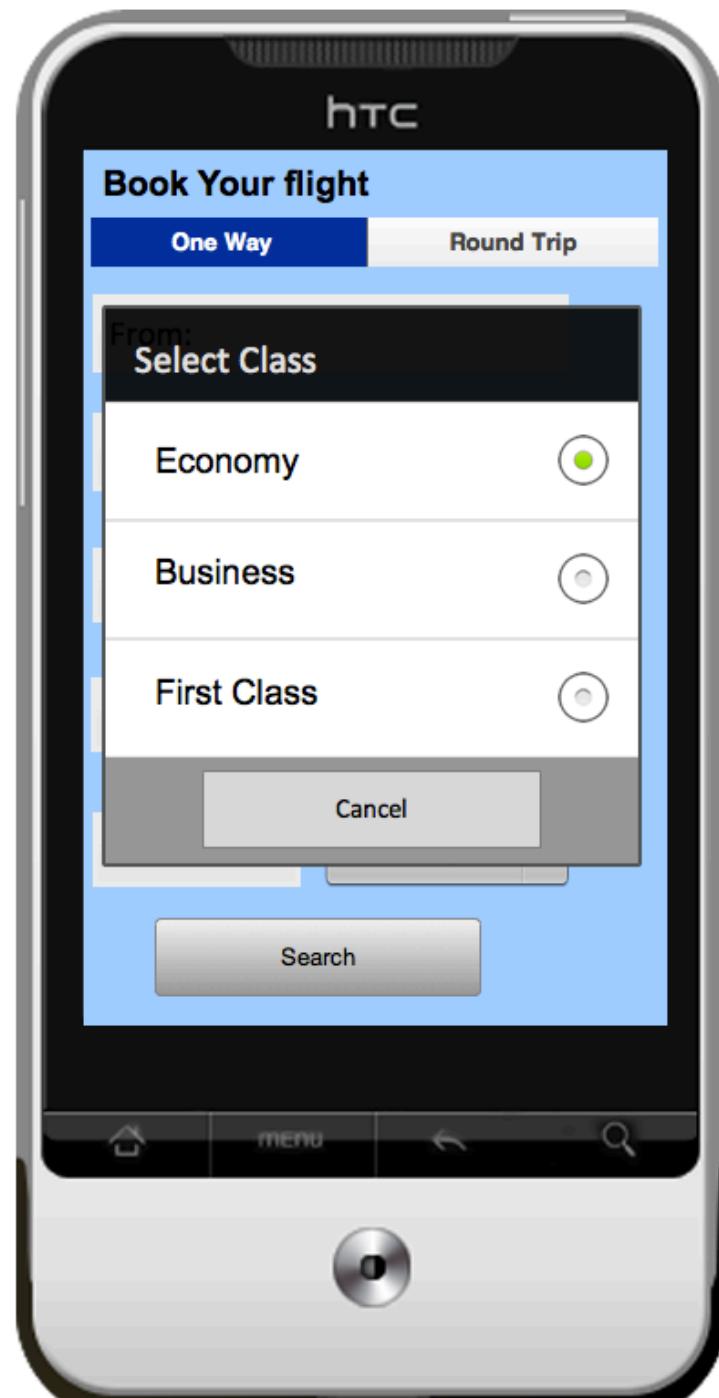
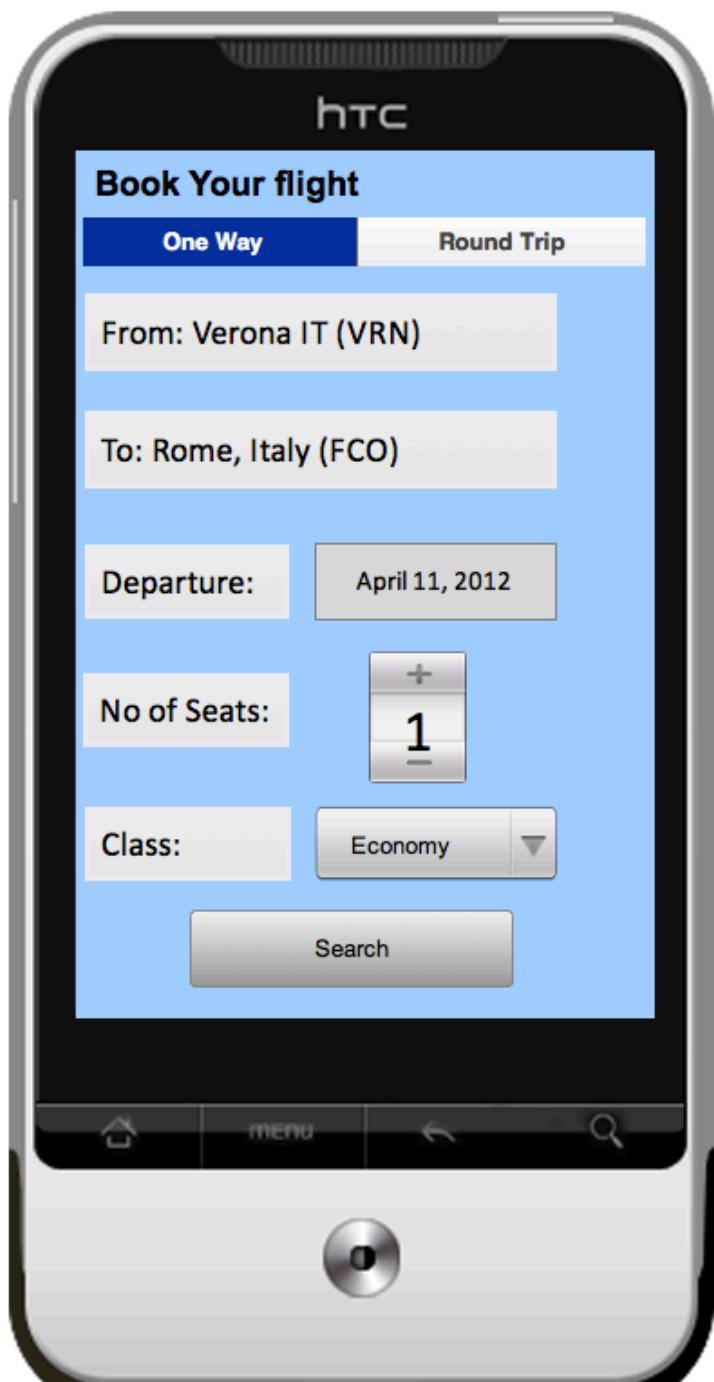


Test

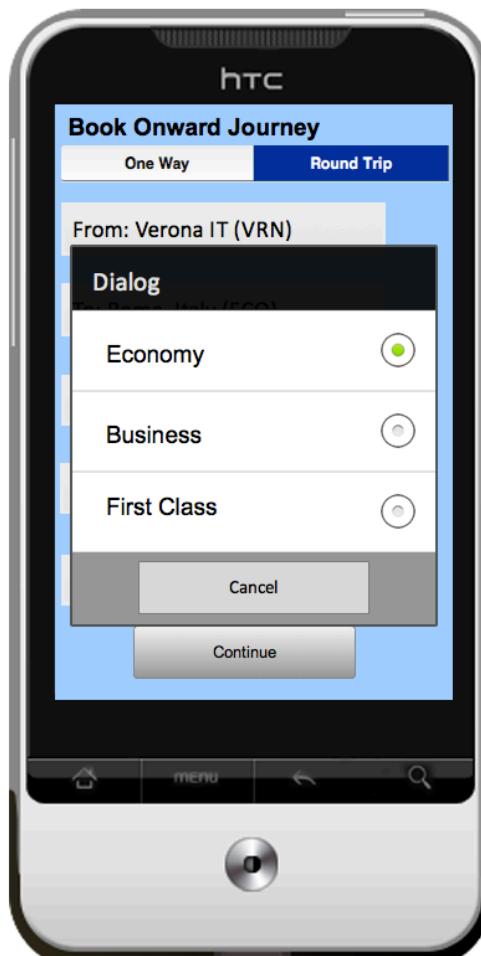






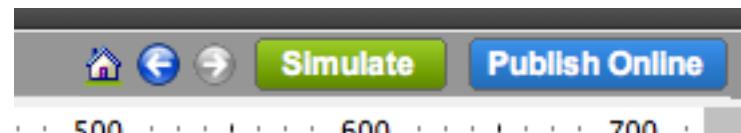


Screenshots



Share

- Click on Publish Online
- Sign in with your justinmind id and password



Sign in to Usernote

Sign in with your Justinmind Usernote account:

Email:

Password:

Remember me on this computer

[Forgot your password?](#)

[Don't have a Usernote account?](#)

Cancel **Sign in**

Usernote Sign up

Sign up in 30 seconds and get access to our Cloud Collaboration services

First name:

Last name:

Email:

Password:

Repeat password:

Time zone: (GMT+01:00) Amsterdam

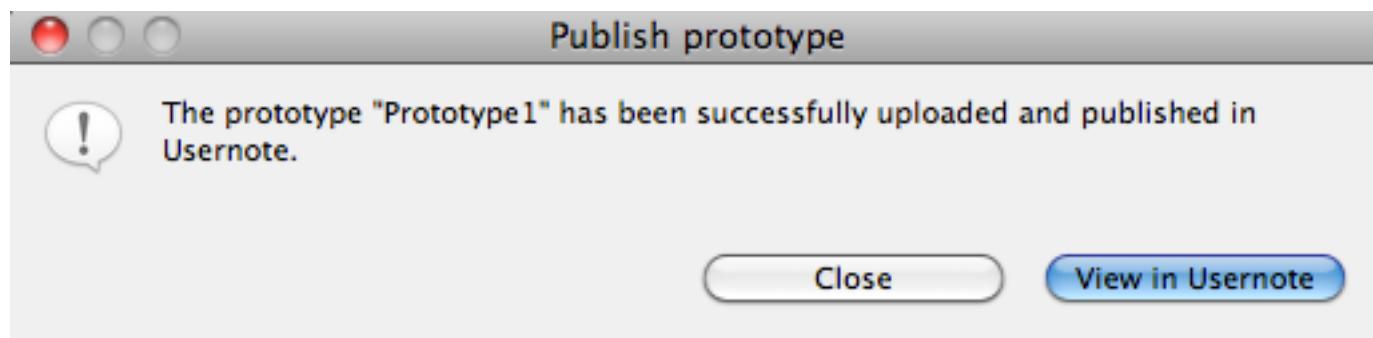
I want the latest news from Justinmind (one per month)

I have read and I agree to the [Terms of service](#)

SIGN UP

Publish Prototype

Try to Publish prototype
again



Download The Prototype

Projects >  Prototype1

 [Publish a new prototype](#)

 [Prototype1](#) 10:55 PM | Arindam Ghosh [Create test](#) [Actions ▾](#)

No comments yet. [Invite reviewers](#) [Password protect](#)

Name
▶  review
▶  resources
▶  images
▶  comments
▶  index.html

- [Replace with a new version](#)
- [Download comments file](#)
- [Download .vp file](#)
- [Download HTML code](#)
- [Delete prototype](#)

Pencil Open source Tool

- Download from <http://pencil.evolus.vn/>



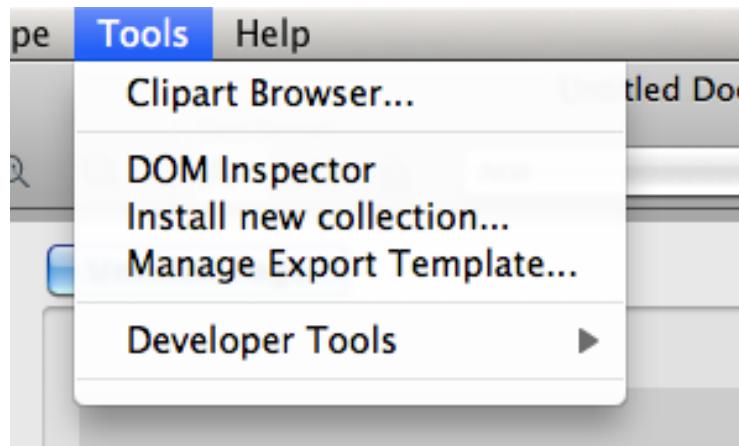
- Download Android 4.0 Stencils from
on the Pencil webpage



<http://pencil.evolus.vn/Stencils-Templates.html>

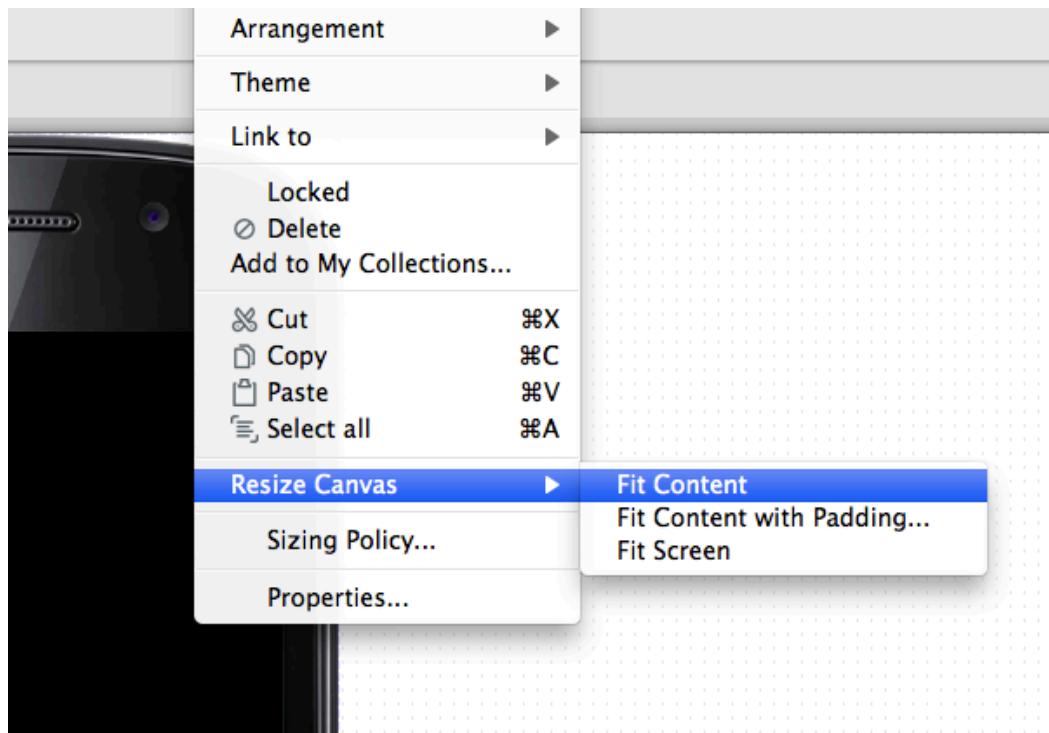
Install Pencil in Firefox

- Drag the Pencil-2.0-3-fx.xpi into firefox
- Install as Plugin
- Install the Android Stencils

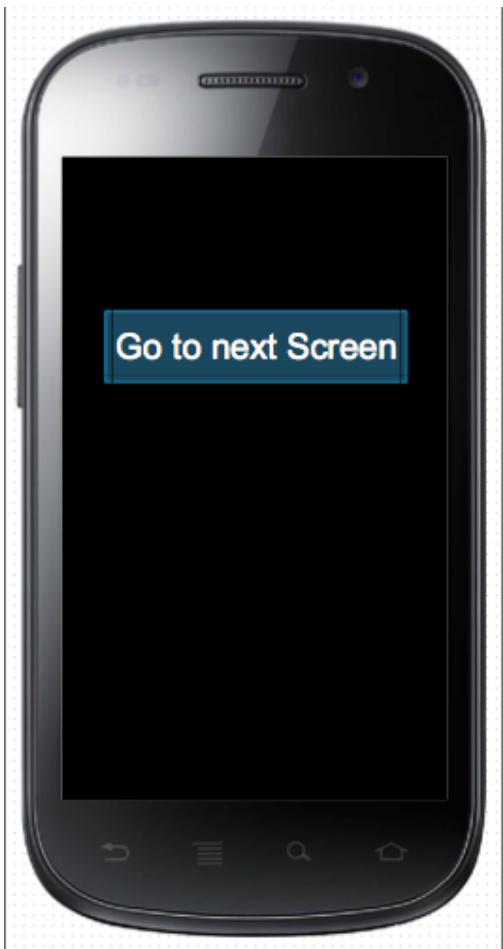


- Install the Android.GUI_v2.zip just downloaded

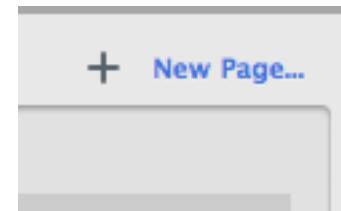
- If Device to too big:



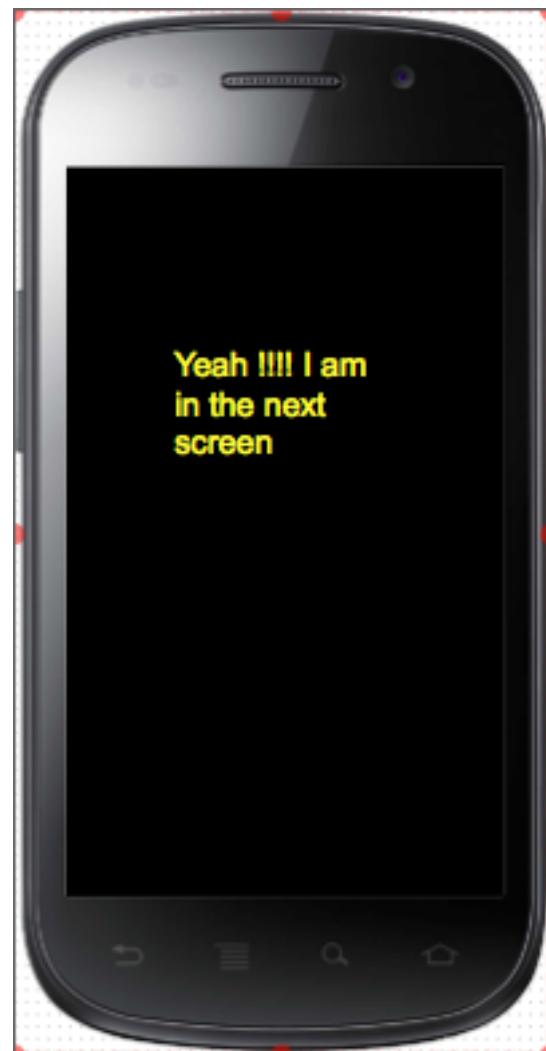
Create a screen with a button



Click New Page at the Top Right
to create a new screen

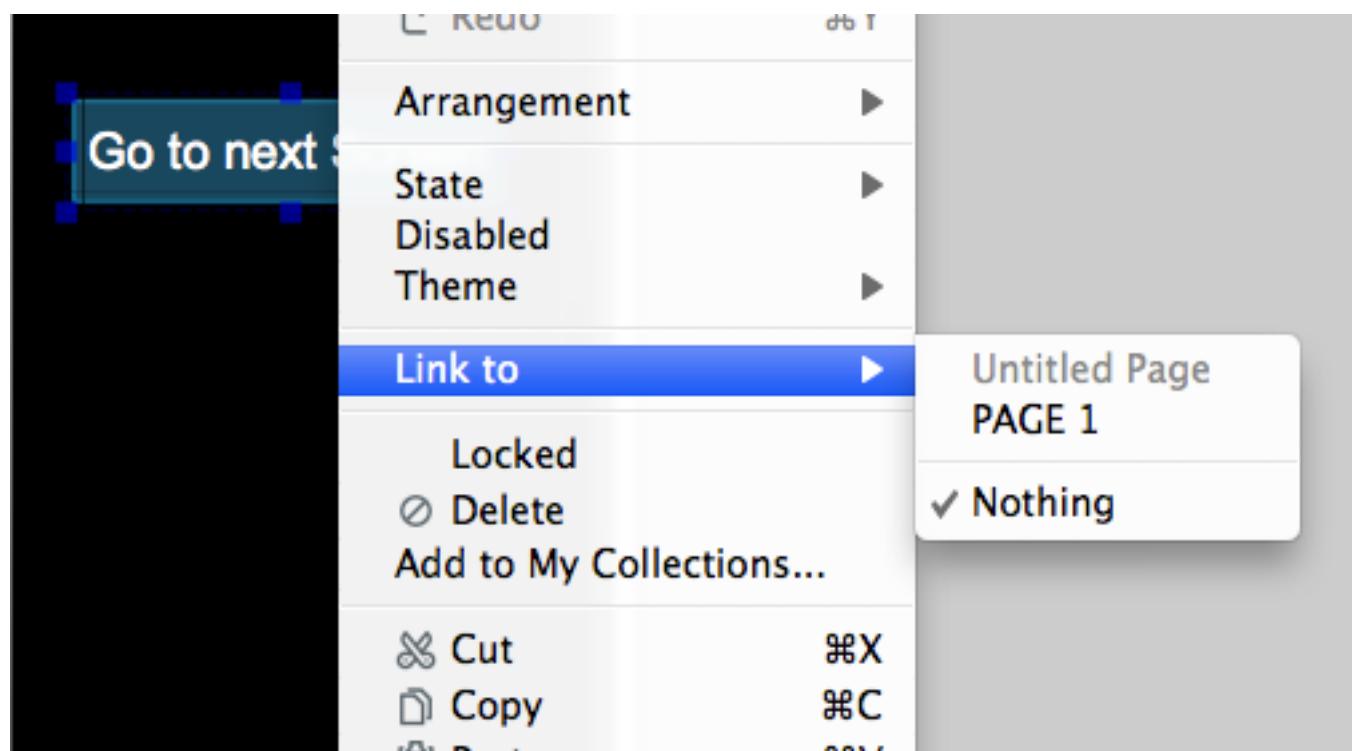


Create another Screen



Link the two screens

- Go to the first screen
- Right Click on the Button
- Select **Link to**
- Select the Next Screen(**PAGE 1** in this case)



Share

Introduction

Output format:

- Rasterized graphics (PNG files)
- Single web page
- Export to PDF
- Send to printer
- Multi-page SVG file
- OpenOffice.org document (ODT file)



No template has been installed for exporting to text documents.
Templates can be installed via Tools > Manage Export Templates...

Cancel

Go Back

Continue

Lets Try it

Homework

- Next class we will *sketch* an app
- Bring your own idea
- Or Choose top 2 or 3 apps you like from Android or IOS Market
- Lets *Sketch* it